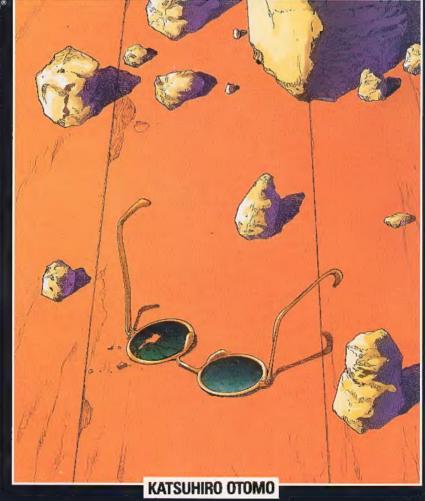


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## BY KATSUHIRO OTOMO

Chapter 35
FACE TO FACE

## WHAT HAS CONF REFORE



030. The world hovers on the brink of World War. IV. Kanada, one-time. leader of a delinquent gang, is caught up in the aftermath of a power struggle between a Japanese military research organization — led by a man known only as the Colonel and a resistance group whose members included Kay, Ryu. and a formidable woman

named Chivoko.

The Colonel had a number of osychic children under his control. Each is identified by a number marked on the hand Among them were Kivnko and Masaru, Numbers 25 and 27 The blind Lady Mivako -Number 19, now heads a great religious cult. Number 41 is Tetsuo, who lost his arm to a laser blast from the Colonel's military satellite SQL, and has used cybernetics and telekinesis to fabricate a prosthetic. replacement. Tetsuo was Kaneda's dearest friend until he used his burgeoning powers to slaughter other members of their gang, Now, Kanada is out for revenue.

Most powerful of all the children is Number 28 ---Akira — a docile and enigmatic boy who was placed in cryogenic sleep almost forty years ago, when, with a mental blast. he started the Third World War. He was recently reawakened by Tetsuo, and again he devastated the reconstructed city of Neo-Tokyo. Now Japan exists. in a state of emergency. The forces of the army and the resistance are scattered, and the military's formidable caretaker robots patrol the streets.

In the western part of Neo-Tokyo, the Great Tokyo Em-







Chiyoko The Colonet

Takashi

Akira



pire is formed, a monarchy with Akira on the throne and Tetsue as his prime minister. Together the pair use their powers, organizing their subjects into fighting units to defend their land. Their headquarters is Neo-Tokyo's Olympic Stadium. To the east, Lady Miyako welcomes refugees to her shrine. In this, she is aided by Kiyoko, Masaru, and a number of loyal, psychic monks.

The **Empire** is infiltrated by teams of spies and commando units from the outside world, equipped with biochemical armaments which take a tremendous toll on Tetsuo's forces.

A fleet of foreign ships waits in Tokyo Bay, poised for action. Aboard an American naval vessel, an international conclave of scientists and one Tibetan monk study the Akira phenomenon — which they've codenamed Juvenile A. One of the scientists — Stanley Simmons — goes ashore to implement a secret plan. The research team is certain that using military force against Akira and Tetsuo will only lead to disaster.

Meanwhile, **Kny** joins Miyako's forces in battle against **Tetsuo**, because **Kny** is a powerful medium, through whom the others can project their powers and strike as one. Tetsuo's powers have grown erratic. His body frequently bloats and expands, engulfing those who venture too close. The loss of control has grown worse since the murder of his gentle girlfriend, **Knori**.

Kaneda teams up with Kni









Tetsuo

Nezu

Sakaki

Ryu



and **Joker** — a friend and a rival from his gang days. Using salvaged weapons the trio lead a force of refugees and street rats to help **Kay** in her battle with **Tetsuo**. As they fight, **Akira** looks placidly on.

Then, the international fleet in the bay sends fighter planes to rain death upon **Neo-Tokyo**, causing chaos among all the combatants. Enraged, **Tetsuo** teleports himself to space, seizing control of the orbiting laser cannon. He fires the weapon at the fleet, and then brings it crashing down upon the flagship, killing the commanders and forcing a mass evacuation of military personnel and the few scientists who survive.

Inland, Kay's friends and supporters are scattered, some of them badly injured. The **Colonel**, crippled by the strike, aids Kay, as Miyako re-establishes her psychic bond with the girl. On the return to earth, Tetsuo finds Kaori's body. Using his telepathic powers, he is able to contact the soul of his lost love, but he can only reach her spirit for a brief, painful moment. Griefstricken, he carries her underground to the cryogenic chamber where Akira once slept. Drawn by the similarity of their powers, Akira follows Tetsuo.

Along the way, he is joined by **Kaneda**, **Joker**, **Chiyoko** and **Ryu**. They prepare to make a stand in the bowels of the earth, where many of their comrades died.









Kaori Masaru

Kai

Kiyoko



































































































































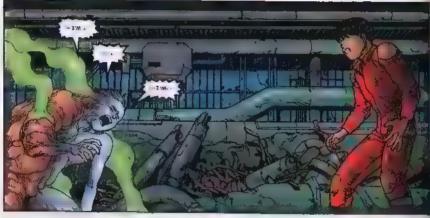










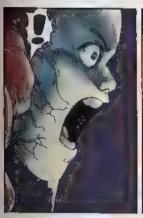




































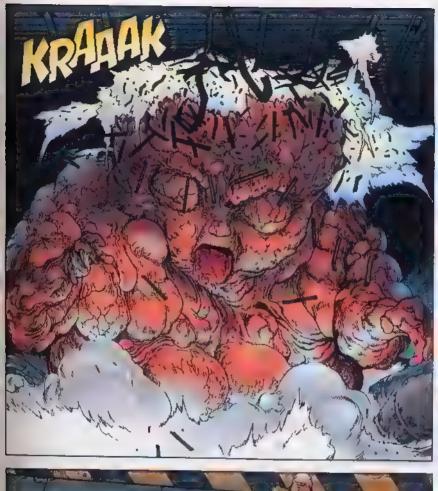










































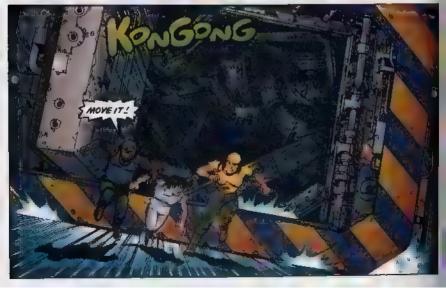
















































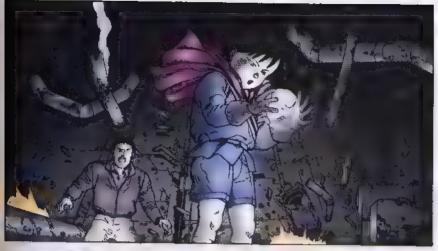








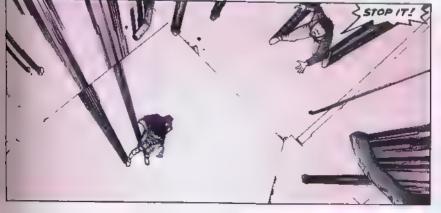


































































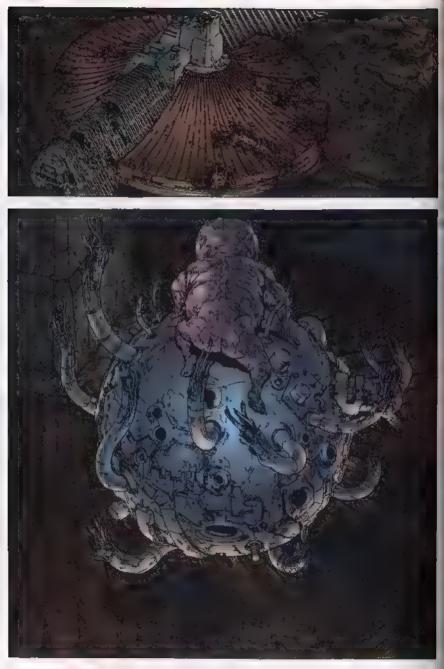


















































































































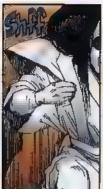


















































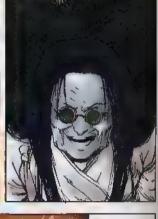










































































































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ower is the name of the game of

Neo-Tokyo, and God help any lost soul who gets in the way of the forces ravaging the future city. The mad Tetsuo turns on old friends, overwhelming with his raging energies and inhuman flesh. Backed into a corner, Lady Miyako must re-direct the psychic might of her followers from precious healing to desperate destruction. But it may finally be a military leader without a command who wins out this dark day, if the battered Colonel can find the strength to target a child Emperor named Akira...

...and do so simple a thing as pull a trigger.

# KATSUHIRO OTOMO'S



